

# Specification Pattern

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# Software Patterns

- There is a large and growing literature & community centered around “software patterns”
- “Software patterns” are (frequently informally) identified interactions among software elements that serve some need
- Frequently the same sort of pattern can play a role in many different contexts

# Motivations

- A rule is duplicated in many different forms in different code
  - Some to see if particular object matches (if or switch/case stmts.)
  - Some as SQL query
  - Some as test to collect from collection
  - Some as assertions
- Burying of rule abstraction in somewhat arbitrary object
- There is a combinatorial explosion of different methods for varying subsets of data

# Bad Smell 1: Combinatorial Explosion

- Count Males/Females/young/elderly/First Nations/Metis/Caucasians/Male First Nations/Female First Nations/.../Susceptible/Infective/...Combinations...
- Compute prevalence among Males/Females/young/elderly/First Nations/Metis/Caucasians/Male First Nations/Female First Nations/.../Susceptible/Infective/...Combinations...
- Perform intervention on Males/Females/young/elderly/First Nations/Metis/Caucasians/Male First Nations/Female First Nations/.../Susceptible/Infective/...Combinations...

# Bad Smell 2:

## Many Independent Statistics

- When called, each statistic performs a separate pass over the population

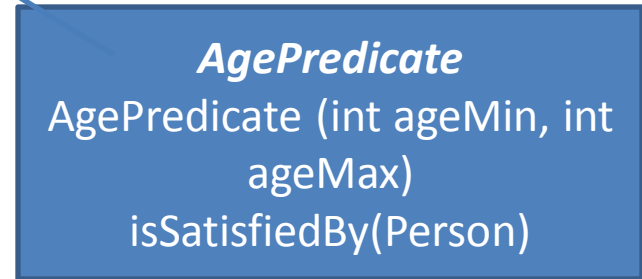
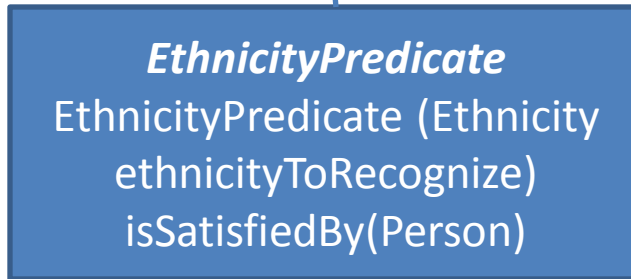
# Key Idea

- Single immutable object that specifies some subset of domain objects
  - Often encapsulates general *criteria*
  - collects all related logic for a condition
    - Count agents matching condition
    - Count fraction of agents matching condition A & B out of those matching just A (e.g. fraction of Children that are infected)
    - Select objects (retrieves a list)
      - matching specific criteria
      - matching range of criteria
    - Specify conditions for who is acted upon (e.g. via intervention)
- Factory creates with enough context to evaluate predicate from simple arguments (e.g. agent)

# Enhancing the Concept

- Subtyping of specifications
- Enabling combination of specifications

# Specification Subtyping





# Counting Persons Matching a Specification

The screenshot displays the AnyLogic University software interface, which is used for modeling and simulation. The interface is divided into several panels:

- Projects Panel (Left):** Shows a hierarchical tree of the project. The 'Functions' folder is expanded, listing several functions, including 'countPeopleMatchingPredicate', which is currently selected.
- Main Panel (Top Right):** Displays the code editor for the selected function. The code is currently blank, but a vertical arrow points from the function name in the Projects panel to the code area.
- Properties Panel (Bottom Right):** Shows the configuration for the 'countPeopleMatchingPredicate' function. The 'General' tab is active, displaying the following settings:
  - Name: countPeopleMatchingPredicate
  - Show name:
  - Ignore:
  - Show at runtime:
  - Access: default
  - Static:
  - Return type:  void  boolean  int  double  String  Other: int
  - Use Units:  Unit: [ ]
- Console Panel (Bottom Left):** Shows the output of the simulation. It currently displays 'No problems' and an empty table with columns for 'Description' and 'Location'.



# Method to Count Matching Multiple Specifications

The screenshot displays the AnyLogic University software interface. The top-left pane shows a project tree with a 'Main' model containing parameters, collections, and functions. The central editor shows the 'Main.java' file with several function definitions, including 'countPeopleMatchingMultiplePredicates' which is highlighted. The bottom-right pane shows the 'Properties' window for the selected function, detailing its name, access, return type, and arguments.

**Project Structure:**

- diverseWaterSources: Main
- ABMModelWithBirthDeath
- Main
  - Parameters
    - MeanLifespan: 80.0
    - immigrantsPerYear: 100
    - initialPrevalenceOfInfection: 0.01
    - offspringDistanceFromMother: 15 /\* half
    - prevalenceOfInfectionAmongImmigrants
  - Collections
  - Functions
    - countPeopleMatchingMultiplePredicates
    - countPeopleMatchingPredicate
    - initializeSummaryStatistics
    - performActionOnPeopleMatchingPredicat
    - predicatesForNames
    - reportSummaryStatistics
    - reportSummaryStatisticsNaive
    - saveDatasetToTabDelimitedFile

**Code Editor (Main.java):**

```
selectPeopleMatchingPredicate
performActionOnPeopleMatchingPredicate
countPeopleMatchingMultiplePredicates
countPeopleMatchingPredicate
reportSummaryStatistics predicatesForNames initializeSummaryStatistics reportSummaryStatisticsNaive
reportingStatistics
```

**Function Properties: countPeopleMatchingMultiplePredicates - Function**

**General**

Name: `countPeopleMatchingMultiplePre`  Show name  Ignore  Show at runtime

Access: `default`  Static

Return type:  void  boolean  int  double  String  Other: `int []`

Use Units Unit:

**Function arguments:**

Name	Type
<code>arrayPredicates</code>	<code>IPersonPredicate []</code>

# Count

The screenshot displays the AnyLogic software interface, which is used for building simulation models. The window title is "AnyLogic University [EDUCATIONAL USE ONLY]".

**Project Tree (Left Panel):**

- diverseWaterSources: Main
- ABMModelWithBirthDeath
  - Main
    - Parameters
      - MeanLifespan: 80.0
      - immigrantsPerYear: 100
      - initialPrevalenceOfInfection: 0.01
      - offspringDistanceFromMother: 15 /\* half
      - prevalenceOfInfectionAmongImmigrants
    - Collections
    - Functions
      - countPeopleMatchingMultiplePredicates
      - countPeopleMatchingPredicate
      - initializeSummaryStatistics
      - performActionOnPeopleMatchingPredicat
      - predicatesForNames
      - reportSummaryStatistics
      - reportSummaryStatisticsNaive
      - saveDatasetToTabDelimitedFile

**Code Editor (Main Window):**

The code editor shows a list of functions in the `Main` class:

- selectPeopleMatchingPredicate
- performActionOnPeopleMatchingPredicate
- countPeopleMatchingMultiplePredicates (highlighted)
- countPeopleMatchingPredicate
- reportSummaryStatistics
- predicatesForNames
- initializeSummaryStatistics
- reportSummaryStatisticsNaive
- reportingStatistics

**Function Definition (Bottom Panel):**

The selected function, `countPeopleMatchingMultiplePredicates`, is shown in the bottom panel. The function body is as follows:

```
Function body:  
int countSpecifications = arrayPredicates.length;  
int []arrayCountMatchingSpecification = new int[countSpecifications];  
  
for (Person p : Population)  
{  
    for (int i = 0; i < countSpecifications; i++)  
    {  
        if (arrayPredicates[i].isSatisfiedBy(p))  
        {  
            arrayCountMatchingSpecification[i]++;  
        }  
    }  
}  
  
return arrayCountMatchingSpecification;
```

# Function to Retrieve People Matching Specification

The screenshot displays the AnyLogic software interface. The top-left pane shows a project tree with a 'Main' model containing parameters, collections, and functions. The main workspace shows a grid with several function icons, including 'selectPeopleMatchingPredicate'. The bottom-right pane provides detailed properties for the selected function.

**Function Properties: selectPeopleMatchingPredicate - Function**

- General:**
  - Name: `selectPeopleMatchingPredicate`
  - Access: `default`
  - Return type: `Collection<Person>`
  - Use Units:
- Function arguments:**

Name	Type
<code>spec</code>	<code>IPersonPredicate</code>



# Method to Perform Action Based on Specification

The screenshot displays the AnyLogic University software interface, which is used for building agent-based models. The main window shows a project tree on the left and a workspace on the right. The workspace contains a diagram with several function icons, and one icon, 'performActionOnPeopleMatchingPredicate', is highlighted with a blue circle. A vertical arrow points from this icon down to the Properties and Console panels at the bottom of the interface.

The Properties panel shows the following details for the function:

- Name:** performActionOnPeopleMatchingPredicate
- Access:** default
- Return type:** int
- Function arguments:**

Name	Type
action	IPersonAction
spec	IPersonPredicate

The Console panel is currently empty, showing 'No problems'.

# Performing Action

The screenshot displays the AnyLogic University interface. The top-left pane shows a project tree with a 'Main' agent containing parameters and functions. The top-right pane shows a grid with various agent variables and a function call 'performActionOnPeopleMatchingPredicate' highlighted. The bottom-right pane shows the code editor for this function.

**Project Tree (Left):**

- Main
  - Parameters
    - MeanLifespan: 80.0
    - immigrantsPerYear: 100
    - initialPrevalenceOfInfection: 0.01
    - offspringDistanceFromMother: 15 /\* half
    - prevalenceOfInfectionAmongImmigrants
  - Functions
    - countPeopleMatchingMultipleSpecification
    - performActionOnPeopleMatchingPredicate
    - saveDatasetToTabDelimitedFile
    - selectPeopleMatchingSpecification

**Grid (Top-Right):**

- offspringDistanceFromMother
- initialPrevalenceOfInfection
- immigrantsPerYear
- ImmigrantArrival
- MeanLifespan
- selectPeopleMatchingSpecification
- performActionOnPeopleMatchingPredicate
- countPeopleMatchingMultipleSpecification
- prevalenceOfInfectionAmongImmigrants

**Function Editor (Bottom-Right):**

performActionOnPeopleMatchingPredicate - Function

Function body:

```
int countMatchingSpecification = 0;

for (Person p : Population)
{
    if (spec.Predicate(p))
    {
        action.PerformAction(p);
        countMatchingSpecification++;
    }
}

return countMatchingSpecification;
```

Selection X=-239, Y=358



# Reporting List

The screenshot displays the AnyLogic University interface with the following components:

- Projects Panel:** Shows a tree view under 'Main' with sub-items: Parameters, Collections, Functions (including countPeopleMatchingMultiplePredicates, countPeopleMatchingPredicate, initializeSummaryStatistics, performActionOnPeopleMatchingPredicat, predicatesForNames, reportSummaryStatistics, reportSummaryStatisticsNaive, saveDatasetToTabDelimitedFile, selectPeopleMatchingPredicate), Events, Environments, and Embedded Objects.
- Main Canvas:** A grid containing a list of reporting items:
  - initialPrevalenceOfInfection
  - immigrantsPerYear (lightning bolt icon) ImmigrantArrival (lightning bolt icon) prevalenceOfInfectionAmongImmigrants
  - MeanLifespan (lightning bolt icon) eventReportSummaryStatistics
  - selectPeopleMatchingPredicate
  - performActionOnPeopleMatchingPredicate
  - countPeopleMatchingMultiplePredicates
  - countPeopleMatchingPredicate
  - reportSummaryStatistics (lightning bolt icon) predicatesForNames (lightning bolt icon) initializeSummaryStatistics (lightning bolt icon) reportSummaryStatisticsNaive (lightning bolt icon)
  - reportingStatistics (highlighted with a blue underline)
- Properties Panel:** Shows the configuration for 'reportingStatistics - Collection':
  - General:** Name: reportingStatistics,  Show name,  Ignore,  Show at runtime
  - Description:** Access: public (dropdown),  Static,  Save in snapshot
  - Collection class: java.util.HashMap (dropdown)
  - Key elements class: String (dropdown)
  - Value elements class: IPersonPredicate (dropdown)
- Problems Panel:** Shows 'No problems' with a table with columns 'Description' and 'Location'.
- Status Bar:** Shows 'reportingStatistics - Collection', 'Selection', and coordinates 'X=100, Y=385'.

# Reporting Summary Statistics

The screenshot displays the AnyLogic University interface for an educational simulation. The main workspace shows a function editor for `reportSummaryStatistics`. The function body is as follows:

```
trace("Summary statistics for time " + time());  
  
Object strStatisticsNames[] = reportingStatistics.keySet().toArray();  
IPersonPredicate predicates[] = predicatesForNames(strStatisticsNames);  
int arrayCountsForStatistics[] = countPeopleMatchingMultiplePredicates(predicates);  
  
for (int i = 0; i < strStatisticsNames.length; i++)  
    traceln(strStatisticsNames[i] + ": " + arrayCountsForStatistics[i]);
```

The interface includes a project tree on the left, a console window at the bottom, and a problem list at the bottom left. The console window is currently empty, and the problem list shows "No problems".

